

JACOB HARRIS

Software Project Manager

iOS Developer

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QUALIFICATIONS

Experienced team-builder with strong management skills. Effective manager of client and stakeholder relationships. Clear communicator of technical concepts. Versed in the software development life-cycle. Seasoned developer with apps in the App Store.

EXPERIENCE

Product Manager • StickyGuide • May 2018 - Current • Remote

Managing the development of an in-store ordering app for iPad. Responsible for high-level technical specs, including information architecture, mockups, deployment planning, and API schema and design. *(APIs / Client-facing / iOS / Jira)*

Technical Co-Founder • Sneeze & Cookie • Sept 2017 - Current • Orlando, FL

[Trumpet: Postcards to POTUS](#)

Architected and engineered an iOS app to mail postcards to the President. Implemented a fully serverless Python backend and API for processing app data, payments, mailings, and transactional emails. *(APIs / AWS / iOS / Payments / Python / Serverless)*

Technical Lead • Appworks • Sept 2017 - Dec 2017 • Remote

Oversaw the technical aspects of three concurrent mobile app projects. Interfaced directly with developers, conducted code reviews and quality assurance tests, and assisted with management of backlog and sprints. *(buddybuild / Client-facing / iOS / Jira)*

Senior Project Manager • Matlock & Associates • Jan 2017 - Aug 2017 • Remote

Managed a team of remote developers building apps to enable the training, transport, and veterinary care of bomb-sniffing dogs. Leveraged technical experience to analyze project requirements, define scope and documentation, author roadmaps, and lead daily scrum meetings. Communicated with stakeholders to keep projects moving. Interviewed prospective developers. Contributed to proposals for future projects. *(Client-facing / Jira / Scrum)*

iOS Developer • Jun 2013 - Jan 2017 • Remote

StickyGuide • [Custom White-Label Apps](#)

Cannabis dispensaries receive their own app in the App Store when they subscribe to this "iOS App as a Service." Responsible for mobile architecture, complete iOS implementation, and ongoing maintenance and support. *(APIs / buddybuild / Client-facing / iOS / Jira)*

Appworks • [Sudz](#)

Brought on to push an app across the finish line. Collaborated with product and API teams to fix numerous show-stoppers. Participated in client reviews. Set up realistic technical goals to align with business needs. *(buddybuild / Client-facing / iOS / Jira)*

Incipia • Swipe Meal

Co-led an iOS app build to support a product marketplace. Responsible for payments and Firebase integration. *(Firebase / iOS / Jira / Payments)*

Software Developer • Method Studios • Jun 2011 - May 2013 • Los Angeles, CA

Developed a Python API for encoding image sequences to QuickTime. Co-authored and implemented company software policies. *(APIs / Python)*

Digital Artist • Jun 2008 - Jun 2011 • Los Angeles, CA

Method Studios • *Transformers: Dark of the Moon* • *Pirates of the Caribbean: On Stranger Tides*

Digital Domain • *Real Steel* • *TRON: Legacy*

Luma Pictures • *Harry Potter and the Half-Blood Prince* • *X-Men Origins: Wolverine* • *Underworld: Rise of the Lycans*

EDUCATION

Bachelor of Science, Computer Animation
Full Sail University • 2008